PsycINFO – Part 2

Primary psychology database
A search scenario:

- Let’s say you are interested in researching the relationship of internet addiction on computer gaming.
- The topics to pull out and find “PsycINFO headings” are as follows:
  - *Internet addiction*
  - *Gaming*

We will use the PsycINFO headings to get our search results.
The results you may get will likely be different than this presentation as new items are regularly added.

The numbers can even vary when two people are trying to recreate the exact same search.

That is OK! It does not mean you did anything wrong!
Use *Suggest Subject Terms*

Check mark, Suggest Subject Terms. Type your first term in the first row box. Click on, Search
Using PsycINFO Headings

*Internet Addiction,* is a good option. Sometimes there are multiple options and all can be check marked. Clicking on the term may provide additional synonyms.

When satisfied with your choices, click on the green Search button.
Repeat the same steps for the 2\textsuperscript{nd} term, \textit{Gaming}. (You may need to Clear the search boxes, first.)

There are several options for gaming, but for this topic, probably one works best.

Then click Search.
You are now ready to combine the searches. Click on: Search History.
Your last search is already in the 1st search box. Check mark the results for the first search you did; click **Search with AND**.
Your search results of focused articles on your 2 topics! You can add a 3rd search term if needed, e.g. a specific age group.
Limit by an age group.

- Click on Show More, under Refine your results. Then look for: Age Groups; click on: Adolescence (13-17 yrs). Then click on: Search.
Now you have very focused articles discussing *internet addiction, gaming* and limited to *adolescents*. 
You can limit further to only research studies.

- Click on the *Show More*

- Scroll down to Methodology and select any options that have to do with research studies. There are a lot of options.

Click on Search, again.
Your original search had 73 possibilities. Adding the 3rd term and limiting to Research Articles brings this down to 27 highly focused articles. If you are trying this search your results could be different. These databases are regularly updated.
Probably limiting to research articles will ensure that they are peer-reviewed, but to be sure, you can also limit to Peer-reviewed articles with references. This eliminates editorials, news articles, etc. Check mark those options just to the left of the results. Now you are down to 26!
Abstract: This study examined whether actual-ideal self-discrepancy (AISD) is related to pathological gaming through escapism as a means of reducing depression for adolescent massively multiplayer online gamers. A Discrepancy-reduction Motivation model of pathological video gaming was tested. A survey was conducted on 161 adolescent gamers from secondary schools. Two mediation effects were tested using path analysis: (a) depression would mediate the relationship between AISDs and escapism, and (b) escapism would mediate the relationship between depression and pathological gaming. Results support the hypotheses stated above. The indirect effects of both AISD and depression were significant on pathological gaming. AISD and escapism also had direct effects on pathological gaming. The present study suggests that pathological behaviors may be over-regulated coping strategies of approaching the ideal self and avoiding the actual self. (PsycINFO Database Record (c) 2012 APA, all rights reserved)
The abstract helps you to know if you want to pursue obtaining the entire article.

Examining the influence of...
Clicking on *Add to folder*, places the wanted items in a Folder that you can then print out, email or save.

**Examining the influence of actual-ideal self-discrepancy in pathological gaming among massively multiplayer online role-playing games players**

Li, Dongdong Liau, Albert Khoo, Angeline; Cyberpsychology: Journal of Behavioral and Social Issues

This study examined whether actual-ideal self-discrepancy in pathological gaming among massively multiplayer online role-playing games (MMORPG) players reduces depression for adolescent massively multi-player online gamers. Subjects: Computer Games; Internet; Adolescence (13-17 years old) Database: PsycINFO

Add to folder Cited References: (40) Times Cited: 0 PDF Full Text

Folder has items

Excluding the influence of self...

Go to: Folder View
In summary...

- Use PsycINFO for in depth information on your research topics.
- Use the PsycINFO Headings to get the *right* subject headings for your topics. This will get the most relevant hits.
- Use Boolean searching to combine terms and *narrow* your search results.
- Mark the citations you want to use and save them for future reference.
In summary...

- If you don’t find a PsycINFO Headings term that matches your concept, then do a keyword search using “” marks around your words so they appear together in the citation.

- This will assure that the words are all found together.

Abstract: With a few notable exceptions, the research on interrogation, suspect interviewing, and intelligence collection has been predominantly focused on either broad categories of their methods (e.g., information gathering vs. accusatorial models) or very specific techniques (e.g., using open-ended questions, appealing to the source’s conscience). The broad categories, however, are not meaningful enough to fully describe the dynamic between interrogator and subject, whereas the specific techniques may be too detailed to understand and research the process of interrogation. To remedy this and advance the academic and operational fields, we identified 71 unique techniques...
If you find the “perfect” citation, then look to see what subject headings were used to search further using PsycINFO headings. Click on the title link to see the full citation.

Using interactive features to motivate and probe responses to open-ended questions.


(from the chapter) Internet surveys are self-administered in that respondents initiate and control many aspects of the survey experience. However, they also share many features with interviewer...

Subjects: Data Collection; Internet; Motivation; Questionnaires; Surveys

Database: PsycINFO
Copy/paste the subject heading and search for more articles about *Questionnaires; Surveys*. Use the drop-down to locate articles where that term is used as a Subject since you know it is a Subject in PsycINFO.
In the next tutorial, we’ll...

- Look at how to get the full text for PsycINFO citations.
- Learn about Academic Search Complete.
- Learn about some databases with tests for psychology.
- Learn how to access other databases that could be useful for your research.

Go to: Other Psychology Databases.